



Contact

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Awards

- Netflix Full Scholarship - Gobelins
- ASIFA Hollywood Annie Award Winner for Best Student Film (2023)
- Yugo BAFTA Nomination for Best Student Film, Animation (2022)
- 113 Festival Screenings, Competitions and Wins for The Soloists

Education

Gobelins, Paris
Masters in Animated Filmmaking
2019 - 2021

The Animation School, Johannesburg
Diploma in Computer Animation
2016 - 2018

Concordia University, Montréal
Bachelor of Fine Arts
2011 - 2015

Skills

- Photoshop
- Procreate
- Zbrush
- Maya
- Storyboard Pro
- After Effects
- TV Paint
- Directing/Leadership
- Teamwork
- Teaching/Training
- Dedication to Learning
- Organization
- Attention to Detail

Interests

- Character Design/Visual Development Storyboarding/Revision
- Writing and Early Concept Development
- Directing/Art Directing

CELESTE JAMNECK

Storyboard Artist/Character Designer

I am an award-winning Animation Director, recognized for The Soloists (Annie Award, Student BAFTA nomination), as well as an experienced Character Designer and aspiring Feature Storyboard Artist. I have experience teaching animation at SCAD Atlanta and contributing to some incredible projects for Disney+. Currently, I'm focused on developing my own IPs and personal projects, while seeking new opportunities in the industry that offer both challenge and excitement.

Experience

Freelance Artist and Illustrator 2023 – Present Ravensburger, Phantom Crown Inc. and more

- Create in-depth playing card illustrations for Ravensburger's Disney Lorcana Trading Card Game.
- Develop early project pitches for multiple clients, including individuals and companies.
- Design characters, costumes and props for various freelance clients and companies.

Professor in Animation 2022 – 2023 Savannah College of Art and Design

- Taught Story and Concept classes to Senior and Graduate students.
- Enhanced student growth, teaching strong art foundations and storytelling.
- Aided in developing student projects, with some turning into notable senior films.
- Conducted a University-wide Character Design workshop.

Character Designer and Visual Dev Artist 2021 – 2021 Triggerfish, Disney+, LUCASFILM

Star Wars Visions: Volume 2 (AAU'S SONG)

- Designed two creatures for the film.
- Created callout sheets and painted surfaces for character textures.
- Designed character props and costumes.

Kizazi Moto: Generation Fire (HERDERBOY)

- Co-led character design.
- Designed mech/organic bull character and protagonist calf character.
- Designed the zombie hyena antagonist, Nyamiyonga.

Development Art Intern 2019 – 2019 Triggerfish, Frogbox, Disney+

Kiya and the Kimoja Heroes

- Designed hundreds of characters, props, hair, and patterns for the show across 2 years and 3 studios.
- Helped to get the project off the ground and greenlit after 5 years in development standstill.
- Helped, directed and coached another intern while working 1-on-1 with the project Production Designer/Director, Pierre-Alain Chartiere.

References

Gregg Azzopardi
SCAD, Professor
gazzopar@scad.edu

Anthony Silverston
Triggerfish, Creative Director
anthony.silverston@triggerfish.com